

File-Handling & Command-line Arguments

Course: Introduction to Programming and Data Structures

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Basics of File Handling in C

fscanf and fprintf

- **fscanf** and **fprintf** works almost same as **scanf** and **printf**

```

1 // Program to learn basic file operation
2 #include <stdio.h>
3
4 float average(float a, float b){
5     return ((a+b)/2.0);
6 }
7
8 int main(){
9     float a, b, avg;
10
11     FILE * inp_file_ptr , * out_file_ptr; //File type pointer must be declared
12
13     inp_file_ptr = fopen("input_file.txt","r"); // Opening input file for
14         reading
15     fscanf(inp_file_ptr , "%f %f" , &a, &b); // taking input from file
16     fclose(inp_file_ptr); // closing the input file
17
18     avg = average(a, b); //Computing average
19
20     out_file_ptr = fopen("output_file.txt","w");
21     fprintf(out_file_ptr , "%f" ,avg); //writing on output file
22     fclose(out_file_ptr); //closing the output file
23
24     return 0;

```

File opening modes

- When you open a file, you need to specify the mode in which you want to open it. The following are the different file modes:

Mode	Meaning of Mode	During Inexistence of File
r	Reading.	If the file does not exist, <code>fopen()</code> returns NULL.
w	Writing.	If the file exists, its contents are overwritten. If the file does not exist, it will be created.
a	Append.	Data is added to the end of the file. If the file does not exist, it will be created.
r+	Reading and Writing.	If the file does not exist, <code>fopen()</code> returns NULL.
w+	Reading and Writing.	If the file exists, its contents are overwritten. If the file does not exist, it will be created.
a+	Reading and Appending.	If the file does not exist, it will be created.

Table: File opening modes in C

Reading from a file

Function	Description
<code>fscanf()</code>	Use formatted string and variable arguments list to take input from a file.
<code>fgets()</code>	Input the whole line from the file.
<code>fgetc()</code>	Reads a single character from the file.
<code>fgetw()</code>	Reads a number from a file.
<code>fread()</code>	Reads the specified bytes of data from a binary file.

Table: Some functions to Read from a file

Writing to a file

Function	Description
<code>fprintf()</code>	Similar to <code>printf()</code> , this function uses a formatted string and variable arguments list to print output to the file.
<code>fputs()</code>	Prints the whole line in the file and a newline at the end.
<code>fputc()</code>	Prints a single character into the file.
<code>fputw()</code>	Prints a number to the file.
<code>fwrite()</code>	This function writes the specified amount of bytes to the binary file.

Table: Some functions to Write from a file

Closing a file

- 1 The `fclose()` function is used to close the file
- 2 After successful file operations, you must always close a file **to remove it from the memory.**
- 3 Syntax of `fclose()`
`fclose(file_pointer);`

Command-line Arguments: Input from terminal before execution

Why inputs from command line

- Another form of input
- Useful when you want to control your program from outside.
- To override defaults and have more direct control over the application

Example:

```
1 int main(int argc, char *argv[]) {  
2     /* ... */  
3 }
```

or

```
1 int main(int argc, char **argv) {  
2     /* ... */  
3 }
```

```
1 // Program to compute average of two float variables
2 #include <stdio.h>
3 #include <stdlib.h> //that contains atof
4
5 float average(float a, float b){
6     return ((a+b)/2.0);
7 }
8 int main(int argc, char *argv[]){
9     float a, b, avg;
10    if (argc==3){
11        a = atof(argv[1]); //converting string to float
12        b = atof(argv[2]);
13    }else{
14        scanf("%f %f", &a, &b); // taking input from terminal
15    }
16    avg = average(a, b); //Computing average
17    printf("%.2f", avg); //writing on terminal
18    return 0;
19 }
```

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```

- **argc** (ARGument Counter): is The number of command-line arguments passed. It includes the name of the program
- **argv** (ARGument Vector): An array of strings pointers listing all the arguments.
- **argv[0]** is the name of the program , After that till **argv[argc-1]** every element is command-line arguments.
- Only strings can be taken from command line.

Debugging a program in C

Debugger

Debugger

A program that runs other programs, allowing the user

- to exercise control over these programs,
- to examine variables when problems arise

GNU Debugger (GDB)

- The most popular debugger for UNIX systems to debug C and C++ programs.
- Helps you in getting information about the following:
 - If a core dump happened, then what statement or expression did the program crash on?
 - If an error occurs while executing a function, what line of the program contains the call to that function, and what are the parameters?
 - What are the values of program variables at a particular point during execution of the program?
 - What is the result of a particular expression in a program?

Begin with GDB

Requirement

- output executable file must be compiled with `-g`
\$ `gcc -g -Wall demo-gdb.c -o prog.out`

Starting GDB

- \$ `gdb ./prog.out`
- \$ `gdb ./prog.out inp1 inp2 ...` //If it needs command line inputs

Most used commands in GDB

After selecting the program, we can use following commands.

- `$ start, s`
- `$ breakpoint, b`
- `$ next, n`
- `$ continue, c`
- `$ p`

Other Commands I

- `b` - Puts a breakpoint at the current line
- `b main` - Puts a breakpoint at the beginning of the program
- `b N` - Puts a breakpoint at line N
- `b +N` - Puts a breakpoint N lines down from the current line
- `b fn` - Puts a breakpoint at the beginning of function "fn"
- `d N` - Deletes breakpoint number N
- `info break` - list breakpoints
- `r` - Runs the program until a breakpoint or error
- `c` - Continues running the program until the next breakpoint or error
- `f` - Runs until the current function is finished
- `s` - Runs the next line of the program

Other Commands II

- `s N` - Runs the next N lines of the program
- `n` - Like s, but it does not step into functions
- `u N` - Runs until you get N lines in front of the current line
- `p var` - Prints the current value of the variable "var"
- `bt` - Prints a stack trace
- `u` - Goes up a level in the stack
- `d` - Goes down a level in the stack
- `q` - Quits gdb

Limitation of GDB

- Even though GDB can help you in finding out memory leakage related bugs, but it is not a tool to detect memory leakages.
- GDB cannot be used for programs that compile with errors and it does not help in fixing those errors.